

**SPECIAL CONDITIONS OF PLAY**

1. These **Special Conditions of Play** need to be read in conjunction with Auckland Bowls' Centre Events General Conditions of Play.
2. **Covid-19**

Auckland Bowls prides itself on being an organisation that puts the health and safety of our community first by encouraging all those involved in Centre Events to be vaccinated against Covid-19.

  - 2.1 It is a condition of entry to this event that all players are double vaccinated against Covid-19 or can produce a valid Ministry of Health exemption certificate.
  - 2.2 All players in this event agree to provide evidence of their Covid-19 vaccination status to the Tournament Convenor of this event, on request.
  - 2.3 All players and their supporters agree to the Covid-19 policy and protocols of the host club.
3. **Name and timing of event:**
  - (a) This event will be known as 1-5 Year Interclub 2022.
  - (b) Qualifying games will be played on Saturday, 19 March 2022.
  - (c) Finals will be played on Sunday, 20 March 2022.
4. **Venues:** Headquarters and host venues will be advised when the draw is released.
5. **Play:** Will commence by 9.00am on each event day.
6. **Format of side:** Each side will comprise of six (6) players – a Singles Player, a Pairs team and a Triples team.
7. **Teams:** Are any combination. If clubs are unable to form a full side, contact Auckland Bowls and they will endeavour to form a full side from composite entries.
8. **Qualifying:**
  - (a) Entries will be drawn into four (4) sections with a round robin format.
  - (b) The match ups will be head-to-head, i.e., all disciplines will be against the same club as opposed to a staggered format.
  - (c) Depending on entries, the numbers in each section may mean that not all teams compete against each other.
  - (d) Depending on entries, the format of the draw may mean that some teams may play on the same rink on the same day.
9. **Playing format**

Singles	4 bowls	21 shots up or	2 hours
Pairs	3 bowls		18 ends or 2 hours
Triples	2 bowls		18 ends or 2 hours
10. **Defaults:** If a team defaults, their score will be recorded as a Loss. The non-offending team will be awarded a win and the average total of shots scored by/against the winning teams in the same round of the same section. The offending team will be given the reverse score of the non-offending team.
11. **Markers:** Each side is required to provide a non-playing marker for all Singles games.
12. **Tie in qualifying play:** In the event of a Tie in any game, no extra end(s) will be played.

13. **Time limit:** All games to be completed irrespective of score within the designated time limit. If the jack has been delivered before the time signal the end will continue and if it subsequently becomes dead, it will be replayed.
14. **Determining a winner:** In all games three points will be awarded for each game won and one point for each game drawn. Where game points are equal the winner will be the team with the highest net total of shots. If the game points and the net total of shots are equal the team with the lowest "total shots against" will be the winner.
15. **Post Section:** The top two section winners will proceed to post-section play. A blind draw will be held on the day at 8.15am.
16. **Tie in Post Section play:** If, after 18 ends (for the Pairs and the Triples) are completed, or for all games at the end of the time limit, the scores are equal, an extra end or ends will be played to decide a winner.
17. **Movement of players:** A player may not interchange between Sections or Sides, without prior approval from the Controlling Body. Sportsmanship is paramount.
18. **Order of Play:** Players may not interchange between the Singles, Pairs and Triples disciplines but the order of play within the disciplines may be changed before any game.
19. **Restricting the movement of players during play:** In all games, players will only be allowed to walk up to the head under the following circumstances:
  - Singles:** After delivery of their **third** and **fourth** bowls
  - Pairs:**
    - Leads:** After the delivery of their third bowl.
    - Skips:** After the delivery of their **second** and **third** bowls.
  - Triples:**
    - Leads:** After delivery of their second bowl.
    - Seconds:** After delivery of their **second** bowl.
    - Skips:** After delivery of **each** of their bowls.

In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier than described above or, in Singles, a player can ask the marker for permission to walk up to the head earlier than described above. If a player does not meet the terms of this law, Law 13 will apply.
20. **Advice:** It is permissible for any accredited coach or Manager to advise a Player(s) in their side during this competition as permitted in accordance with Law 44 of the Laws of the Sport.
21. **Side Manager:** It is essential that each side have a manager appointed for each game. This manager may be a player in the side. The duties of a Side Manager are:
  - (a) to list the correct names of the members of their side on the team sheet prior to the start of play for each tournament day.
  - (b) in the Post Section play, a toss at the beginning of each round for all disciplines (Law 5.2).
  - (c) to ensure that score cards are completed in full for each round.
22. **Regional finals:** This event is a preliminary event for Region One 1-5 Year Interclub competition. The winners will qualify for the Regional Finals to be held in Hikurangi on Saturday 7 May 2022 (to be confirmed).
23. **Prize money:** Prize money will be direct credited into a nominated bank account.
  - Winner:** \$200
  - Runner up:** \$100