



AUCKLAND Half Day Sixes INTERCLUB

To be played: 31st October,
7th & 14th November 2020

INTERCLUB CONVENOR:

Kristina Fry

021 111 1953

GREENS CONVENOR:

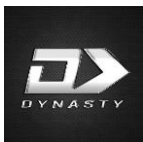
Mike Galloway

021 608 727



Auckland
Bowls

Auckland Bowls Infoline: 623 3551
www.aucklandbowls.co.nz



SPECIAL CONDITIONS OF PLAY:

1. **Format of side:** Each side will comprise of 6 players – 2 Triples teams. The teams may be any combination.
2. **Format of event:** Sides have been drawn into two sections – Blue and Red. A random draw will determine who plays who across six rounds. Two rounds per day will be played on all scheduled dates with games lasting 1 hour 30 minutes or 15 ends, whichever comes first.
3. **Play will commence by:** 12:30pm
4. **Bowls:** Each player will play two bowls.
5. **Inclement weather:** 8 completed ends will constitute a game. This will only apply to games not commenced at the time of inclement weather. Should less than the minimum number of ends be completed, the game will be continued at a later date by mutual agreement, and the scores will be as they were when the game was stopped. Should more than the minimum number of ends be completed, but not the total number of ends, the result will be as it was when the game was abandoned.
6. **Time limit:** All games to be continued irrespective of score until the designated time limit is over or until game is finished, whichever comes first. If the **jack has been delivered before the time signal** the end will continue and if it subsequently becomes dead the **jack will be placed on the 2 metre mark and the end will continue.**
7. **Defaults:** If a team defaults their score will be recorded as a loss. The non-offending team will be awarded a win and the average net total of shots scored by the winning teams in the same round of the same section. The offending team will be given a net total of shots that is equal to the average net total of shots scored by the losers of all the games in the same round of the same section.
8. **Determining a winner:** In all games three points will be awarded for each game won and one point for each game drawn. Where game points are equal the winner will be the team with the highest net total of shots. If the game points and the net total of shots are equal the team with the lowest “total shots against” will be the winner.
9. **Change of players:** Players may not be interchanged within sides in the same section or between sides in different sections. A penalty will be imposed by the Centre if these conditions are not adhered to.
10. **Clubs:** Players may not play for more than one club in this competition.
11. **Games:** May be played by mutual agreement between the clubs concerned, but those games will need to be completed before the playing date scheduled for the next round of the competition, unless approval for any alternative is granted by the Interclub Convenor.

PROCEDURE:

1. **Prior to each round being played:** The Centre will mail / fax to clubs involved:
 - a. The results sheets for that round(s) of play (showing the rinks draw)
 - b. Team sheets
 - c. Results updates
 - d. Any other information relevant to the progress of the event
2. **Report to venues:** Unless play is cancelled all players must report to the allocated venues.
3. **Postponements:** Any postponements due to weather conditions will be on the Auckland Bowls Info Line 623 3551.
4. **Preparation of Greens:**
 - a. Greens must be prepared and made available to players half an hour before the scheduled start time. It is essential that the Green Superintendent communicate with the Greens Convenor (Mike Galloway 021 608 727) prior to 7.00am on any scheduled day of play if their greens should be doubtful for the day. No club will cancel their greens play without the Convenor's approval. Green Superintendents are asked to make their calls promptly because the telephone line is extremely busy.
 - b. Mats, Jacks, Scoreboards, chalk and buckets of water or dusters will be set out.
 - c. The correct numbers of rinks are to be available, and if possible, the centre line of each rink should be chalked.
5. **Recorder:** A non-playing recorder **shall** be supplied by the host club. A penalty may be imposed by the Centre if this condition is not adhered to.
6. **The duties of a Recorder are:**
 - a. Ensuring that all information is **correct and complete** on the results sheet and the team sheets.
 - b. Allocating rinks of play according to the result sheet in use for that particular day and providing all score cards.
 - c. The recorder shall be the only person from the venue to contact the Convenors during the day with greens, reports or enquires of any nature whatsoever.
 - d. Please email (kristina@aucklandbowls.co.nz) or fax (09 623 3552) the completed result sheet and team sheets by 9.00a.m. Monday.
 - e. Should a host club not appoint a recorder for the day, then the side manager of the host club side shall automatically become the recorder for the venue and shall complete all of the above duties for the day.
7. **Side Manager:** Each side shall have a side manager, who may be a player in the side.
8. **The duties of a Side Manager are:**
 - a. To list the correct names of the members of their side on the team sheet **prior** to the start of play for the day.
 - b. To toss at the beginning of each round for all disciplines (Law 5.2).
 - c. To ensure that score cards are completed **in full** for each round as per Conditions of Play #12.
 - d. To sign the team sheet and the result sheet as a true and correct record before leaving the club at which the round(s) has been played. **There is no right of appeal once the result sheet has been signed.**

PRIZE MONEY 1st - \$400 Runner-up - \$200 3rd - \$100

GENERAL CONDITIONS OF PLAY:

1. **Laws and Regulations:** Played under the Laws of the Sport of Bowls and Bowls New Zealand Domestic Regulations as applicable.
2. **Controlling Body:** The Controlling Body for this event is the Auckland Bowls Operations Committee. The Controlling Body will have the right to alter, add to or delete any conditions of play and/or special conditions to enable the completion of the tournament.
3. **Entry Requirements:** In this event all players are to be full playing, financial members of the same club affiliated to Auckland Bowls to enter.
4. **Code of Conduct:** All players will comply with and observe the requirements of the “Code of Conduct for Auckland Players at Events” as set down in the Auckland Bowls Centre Handbook.
5. **Postponements:** Any postponements owing to weather conditions will be on the Auckland Bowls Info Line (09) 623 3551.
6. **Clothing:** Players in a team will be in their club uniforms. This means matching coloured pants and club shirts. Logos that conflict with the event sponsor will not be permitted. Should a person or a team continue to ‘infringe’ then action will be taken which may include non - acceptance of future entries or a fine to the club. Players in Singles events will wear authorised club shirts and pants. Appropriate footwear, as per the Laws of the Sport of Bowls – Domestic Regulations 11.1, is to be worn.
7. **Cell phone:** Use is not permitted by players on or alongside the greens during play. It is preferred that cell phones are switched off or turned to silent. The use of a cell phone by players while their game is in progress may result in a \$50 fine.
8. **No Smoking Policy:** Cigarettes, e-cigarettes and vaping are all banned anywhere in the clubhouse and on the greens. Clubs will have designated ‘smoking area(s)’ to be used by players and officials. Any breach of the no smoking policy may result in a fine of \$50.
9. **Alcohol:** The drinking of alcohol is to be confined to the club house at each venue. Drinking outside of the clubhouse during competitions will not be permitted. Any breach of the alcohol policy on may result in a \$50 fine.
10. **Catering:** Payment of any catering supplied by clubs, including morning and afternoon teas, will be at the club’s discretion.
11. **Trial Ends:** Before the scheduled start of the player’s/team’s first game, or before continuing an unfinished game on another day, one trial end may be played in each direction. Please refer to Laws of the Sport of Bowls, Law 5.1.
12. **Late Appearances:** When any player has failed to be in position to commence play 15mins after the scheduled starting time, the game will be awarded to the opponent.
13. **Score cards:** These will be completed clearly and in full for every game. The names of all players and the time the game finished is to be entered, and the score card signed by both SKIPS.
14. **Ineligible Players:** Any Club playing ineligible team members will be penalised \$100 per ineligible team member and will be immediately withdrawn from the tournament.
15. **Entry Fees and Withdrawals:** Entry fees will be refunded to late entries and entries not accepted. No refunds will be made to teams or players who withdraw less than 48 hours prior to the scheduled commencement of the event. Any withdrawals are to be notified to the Auckland Bowls office or the Convenor of the event by 12 noon on the day preceding the scheduled commencement of the event, otherwise players will be penalised \$30.00 per non-appearance and Clubs may be penalised \$100.00 for non-appearance.
16. **Defaulters:** No team entered in a team event will withdraw except in the case of illness of a player or other just cause. The Controlling Body may require evidence of the illness or other just cause to be submitted. Any offending teams or team members may be penalised up to \$100.00 per playing team member defaulting.
17. **Appeal against decisions of Umpires:** “The Umpire’s decision is final in all circumstances except those relating to the meaning or interpretation of a law, in which case there will be a right of appeal to the Controlling Body” (Law 43.2.6). Any such appeal is to be lodged with the Tournament Convenor within 10 minutes of the conclusion of the game.
18. **The Operations Committee** will act on any complaints and all playing disputes, provided they are in writing to the Auckland Bowls Events Manager.