

AUCKLAND CHAMP OF CHAMP SINGLES

SPECIAL CONDITIONS OF PLAY:

1. **Play will commence by:** 9:00a.m. on each tournament day.
2. **Venue:** To be advised
4. **Games:** Order of play has been randomly drawn. All games will be sudden death, 21 shots, with a 2 ½ hour time limit, except for the Final which will be 21 shots or 3 ½ hrs. Three rounds will be played on Saturday and 2 rounds will be played on Sunday.
5. **Bowls:** Each player will play 4 bowls in each end
6. **Losing Players: are required to mark the following game.** Any player who fails to fulfil their marking duty will be fined \$50. Players are **not** to leave the venue before checking with the umpire.
7. **Completion of Event:** If the tournament is not completed within the scheduled days due to weather conditions, any uncompleted games may be played by mutual agreement, if possible.
8. **Restricting the movement of players during play:** In all games, players will only be allowed to walk up to the head after delivery of their **third** and **fourth** bowls. In exceptional and limited circumstances, a player can ask the marker for permission to walk up to the head earlier than described above. If a player does not meet the terms of this law, Law 13 will apply.
9. **Prize Money:** Prize Money will be direct credited into a nominated bank account.

GENERAL CONDITIONS OF PLAY:

1. **Laws and Regulations:** Played under the **Laws of the Sport of Bowls** and Bowls New Zealand Domestic Regulations as applicable.
2. **Controlling Body:** The Controlling Body for this event is the Auckland Bowls Operations Committee. The Controlling Body will have the right to alter, add to or delete any conditions of play and/or special conditions to enable the completion of the tournament.
3. **Entry Requirements:** In this event all players are to be full playing, financial members of the same club affiliated to Auckland Bowls to enter.
4. **Blind Draw:** All players will go into a blind draw, to determine who plays who.
5. **Code of Conduct:** All players will comply with and observe the requirements of the "Code of Conduct for Auckland Players at Events" as set down in the Auckland Bowls Centre Handbook.
6. **Postponements:** Any postponements owing to weather conditions will be on the Auckland Bowls Info Line (09) 623 3551.
7. **Acquired Team Member / Substitutes:** Substitutes/replacements are not permitted for this event. Players must have won their Club Champ Singles competition to play in the Champ of Champs event.
8. **Clothing:** Players in a team will be in their club uniforms. This means matching coloured pants and club shirts. Logos that conflict with the event sponsor will not be permitted. Should a person or a team continue to 'infringe' then action will be taken which may include non - acceptance of future entries or a fine to the club. Players in Singles events will wear authorised club shirts and pants. Appropriate footwear, as per the Laws of the Sport of Bowls – Domestic Regulations 11.1, is to be worn.
9. **Cell phone:** Use is not permitted by players on or alongside the greens during play. It is preferred that cell phones are switched off or turned to silent. **The use of a cell phone by players while their game is in progress may result in a \$50 fine.**
10. **No Smoking Policy:** Cigarettes, e-cigarettes and vaping are all banned **anywhere in the clubhouse and on the greens.** Clubs will have designated 'smoking area(s)' to be used by players and officials. Any breach of the no smoking policy may result in a fine of \$50.
11. **Alcohol:** The drinking of alcohol is to be confined to the club house at each venue. Drinking outside of the clubhouse during competitions will not be permitted. Any breach of the alcohol policy on may result in a \$50 fine.
12. **Catering:** Payment of any catering supplied by clubs, including morning and afternoon teas, will be at the club's discretion.
13. **Trial Ends:** Before the scheduled start of the player's/team's first game, or before continuing an unfinished game on another day, one trial end may be played in each direction. Please refer to Laws of the Sport of Bowls, Law 5.1.
14. **Late Appearances:** When any player has failed to be in position to commence play 15mins after the scheduled starting time, the game will be awarded to the opponent.
15. **Score cards:** These will be completed **clearly and in full** for every game. The names of all players and the time the game finished is to be entered, and the score card signed by both SKIPS.
16. **Ineligible Players:** Any Club playing ineligible team members will be penalised \$100 per ineligible team member and will be immediately withdrawn from the tournament.
17. **Entry Fees and Withdrawals:** Entry fees will be refunded to late entries and entries not accepted. No refunds will be made to teams or players who withdraw less than 48 hours prior to the scheduled commencement of the event. Any withdrawals are to be notified to the Auckland Bowls office or the Convenor of the event by 12 noon on the day preceding the scheduled commencement of the event, otherwise players will be penalised \$30.00 per non-appearance and Clubs may be penalised \$100.00 for non-appearance.
18. **Defaulters:** No team entered in a team event will withdraw except in the case of illness of a player or other just cause. The Controlling Body may require evidence of the illness or other just cause to be submitted. Any offending teams or team members may be penalised up to \$100.00 per playing team member defaulting.
19. **Appeal against decisions of Umpires:** "The Umpire's decision is final in all circumstances except those relating to the meaning or interpretation of a law, in which case there will be a right of appeal to the Controlling Body" (Law 43.2.6). Any such appeal is to be lodged with the Tournament Convenor within 10 minutes of the conclusion of the game.
20. **The Operations Committee will act on any complaints and all playing disputes, provided they are in writing to the Auckland Bowls Events Manager.**

Prize Money: Winner - \$200 Runner-up - \$100