

SPECIAL CONDITIONS OF PLAY

Please note that due to Covid-19 Level Alert 2 restrictions the qualifying rounds have been reduced to a one-day event (Sunday).

- Format of side:** Each side will comprise of seven players – one Singles player, one Pairs team and one Fours team. Clubs may enter both men’s and women’s sides.
- Event format:** The competition will have two divisions each drawn into sections. The number of teams per section, and the number of games played over the two preliminary days, is dependent on entries. If clubs enter two sides, they will be placed in different sections.
- Playing format:**
All Divisions – Men’s & Women’s will play the following

Singles	4 bowls	21 shots up or	2.5 hours
Pairs	3 bowls		18 ends or 2.5 hours
Fours	2 bowls		15 ends or 2.5 hours
- Alterations to the format and length of games:** The Controlling Body reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as much notice as practical. Where a programme is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result.
- Trial Ends** – Pursuant to Law 5.1 of the laws of the sport, trial ends will be allowed before competition commences. Should players be required to change greens during the day an extra set of trial ends will be allowed.
- Play will commence by:** 9.00am on each tournament day. Skips in a team game or opponents in Singles will toss to determine who plays first.
- Defaults:** If a team or singles player defaults their score will be recorded as a loss. The non-offending team or singles player will be awarded a win and the average net total of shots scored by the winning teams or singles players in the same round of the same section of the same discipline.
- Tie in qualifying play:** In the event of a Tie in qualifying play, no extra end(s) will be played.
- Time limit:** All games to be completed irrespective of score within the designated time limit. If the jack has been delivered before the time signal the end will continue and if it subsequently becomes dead it will be replayed until it is completed.
- Determining a winner:** In all games three points will be awarded for each game won and one point for each game drawn. Where game points are equal the winner will be the team with the highest net total of shots. If the game points and the net total of shots are equal the team with the lowest “total shots against” will be the winner.
- Post Section:** The **top two teams** from each section will go through to Post Section play. The results will be published on the Auckland Bowls Website. A random draw on the day will determine who plays who. All Post Section play will be sudden death; Singles - 4 bowls, 21 shots or 2.5 hours, Pairs - 3 bowls, 18 ends or 2.5 hours, and Fours - 2 bowls, 15 ends or 2.5 hours.

Auckland National 7s Interclub

12. **Tie in Post Section play:** If, after the required number of ends are completed, or the time limit has expired (whichever occurs first), and the scores are equal, an extra end or ends will be played to decide a winner.
13. **Dead end:** If the jack is dead, the end is a dead end and is not counted. The end shall be replayed.
14. **Incorrect delivery of jack:** If the jack has been incorrectly delivered, the opposition shall redeliver the jack.
15. **Replacements / Substitutes:** Any change in playing personnel shall be subject to the prior approval of the Controlling Body. Applications will be considered for the following reasons; sickness, bereavement, work commitments, Jury service, Bowls NZ commitments. Other individual exceptional circumstances may also be considered. The Controlling Body may require documents or evidence to support any applications. An application form is available to download from the Auckland Bowls website. A Substitute shall not be permitted if a team member enters another tournament scheduled to play at the same time.

If the singles player is unable to continue, a player will be taken from the side to play in the singles and an acquired team member / substitute team member will play in either of the team disciplines in accordance with the Laws of the Sport of Bowls Domestic Regulation Clause 7.

16. **Movement of players:** If a club has more than one side, players may not be interchanged between sides.
17. **Order of play:** Players may not interchange between the singles; pairs and fours disciplines during the event but the order of play in the pairs and fours disciplines may be changed before any game.
18. **Restricting the movement of players:** Prior to the start of each end, the following players will take their positions at the mat-end of the green:

Pairs: The leads

Fours: The leads and the seconds

In time limit games as per this Regulation, the movement of players during play shall be restricted as specified in Appendix A.4.1 - Laws of the Sport as follows:

- (a) After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.
 1. Singles games: The opponents: after delivery after their third and fourth bowls.
 2. Pairs games (each player playing three bowls):
 - the Leads: after delivery of their third bowl; and
 - the Skips: after delivery of their second and third bowls
 3. Fours games:
 - the Leads: after the second player in their team has delivered their second bowl
 - the Seconds: after delivery of their second bowl
 - the Thirds: after delivery of their second bowl
 - the Skips: after delivery of each of their bowls.
- (b) In exceptional and limited circumstances, a Singles player can ask the Marker for permission to walk up to the head, or a Skip can ask that a player walks up to the head earlier than described in Appendix A.4.1.
- (c) If a player does not meet the requirements of Appendix A.4.1, Law 13 of the Laws of the Sport shall apply.

Auckland National 7s Interclub

19. **Club membership:** All players in a side must be from the same Club.
20. **Coaches:** It shall be permissible for any Coach to advise player(s) in their side during the course of the Event, in accordance with Law 44 of the Laws of the Sport, from outside the boundaries of the green
21. **Side Manager:** It is essential that each side has a manager appointed for each game. This manager may be a player in the side. The duties of a Side Manager are:
 - (a) To list the correct names of the members of their side on the team sheet prior to the start of play for each tournament day.
 - (b) (Post-Section Only) To ensure a toss is completed at the beginning of each round for all disciplines (Law 5.2).
 - (c) To ensure that score cards are completed in full for each round (as per General Conditions of Play #14).
22. **Markers:** Each side will be required to supply one marker to mark the singles games both for qualifying and for post section games.
23. **National Interclub Finals:** The winners, in both the Men's and Women's Division 1 competition, will qualify for the National Interclub Finals, to be held in Christchurch from Thursday 15 to Sunday 18 April 2021.

GENERAL CONDITIONS OF PLAY

1. **Laws and regulations:** Played under the **Laws of the Sport of Bowls** and Bowls New Zealand Domestic Regulations as applicable.
2. **Controlling body:** The Controlling Body for this event is the Auckland Bowls Operations Committee. The Controlling Body will have the right to alter, add to or delete any conditions of play and/or special conditions to enable the completion of the tournament.
3. **Entry requirements:** In this event all players are to be full playing, financial members of the same club affiliated to Auckland Bowls to enter.
4. **Code of conduct:** All players will comply with and observe the requirements of the "Code of Conduct for Auckland Players at Events" as set down in the Auckland Bowls Centre Handbook.
5. **Postponements:** Any postponements owing to weather conditions will be on the Auckland Bowls Info Line (09) 623 3551.
6. **Acquired team member / substitutes:** Any change in playing personnel shall be subject to the prior approval of the Controlling Body. Applications will be considered for the following reasons; sickness, bereavement, work commitments, Jury service, Bowls NZ commitments. Other individual exceptional circumstances may also be considered. The Controlling Body may require documents or evidence to support any applications. An application form is available to download from the Auckland Bowls website.
7. **Clothing:** Players in a team will be in their club uniforms. This means matching coloured pants and club shirts. Logos that conflict with the event sponsor will not be permitted. Should a person or a team continue to 'infringe' then action will be taken which may include non - acceptance of future entries or a fine to the club. Players in Singles events will wear authorised club shirts and pants. Appropriate footwear, as per the Laws of the Sport of Bowls – Domestic Regulations 11.1, is to be worn.
8. **Cell phone:** Use is not permitted by players on or alongside the greens during play. It is preferred that cell phones are switched off or turned to silent. **The use of a cell phone by players while their game is in progress may result in a \$50 fine.**

Auckland National 7s Interclub

9. **No smoking policy:** Cigarettes, e-cigarettes and vaping are all banned **anywhere in the clubhouse and on the greens**. Clubs will have designated 'smoking area(s)' to be used by players and officials. Any breach of the no smoking policy may result in a fine of \$50.
10. **Alcohol:** The drinking of alcohol is to be confined to the club house at each venue. Drinking outside of the clubhouse during competitions will not be permitted. Any breach of the alcohol policy on may result in a \$50 fine.
11. **Catering:** Payment of any catering supplied by clubs, including morning and afternoon teas, will be at the club's discretion.
12. **Trial ends:** Before the scheduled start of the player's/team's first game, or before continuing an unfinished game on another day, one trial end may be played in each direction. Please refer to Laws of the Sport of Bowls, Law 5.1.
13. **Late appearances:** When any player has failed to be in position to commence play 15 minutes after the scheduled starting time, the game will be awarded to the opponent.
14. **Score cards:** These will be completed **clearly and in full** for every game. The names of all players and the time the game finished must be entered, and the score card must be signed by both SKIPS.
15. **Ineligible players:** Any Club playing ineligible team members will be penalised \$100 per ineligible team member and will be immediately withdrawn from the tournament.
16. **Entry fees and withdrawals:** Entry fees will be refunded to late entries and entries not accepted. No refunds will be made to teams or players who withdraw less than 48 hours prior to the scheduled commencement of the event. Any withdrawals are to be notified to the Auckland Bowls office or the Convenor of the event by 12 noon on the day preceding the scheduled commencement of the event, otherwise players will be penalised \$30.00 per non-appearance and Clubs may be penalised \$100.00 for non-appearance.
17. **Defaulters:** No team entered in a team event will withdraw except in the case of illness of a player or other just cause. The Controlling Body may require evidence of the illness or other just cause to be submitted. Any offending teams or team members may be penalised up to \$100.00 per playing team member defaulting.
18. **Appeal against decisions of Umpires:** "The Umpire's decision is final in all circumstances except those relating to the meaning or interpretation of a law, in which case there will be a right of appeal to the Controlling Body" (Law 43.2.6). Any such appeal must be lodged with the Tournament Convenor within 10 minutes of the conclusion of the game.
19. **The Operations Committee will act on any complaints and all playing disputes, provided they are in writing to the Auckland Bowls Convenor.**

PROCEDURE

1. **Prior to each round being played:** The Centre will email or fax to clubs involved:
 - a. The results sheets for that round(s) of play (showing the rinks draw)
 - b. Team sheets
 - c. Results updates
 - d. Any other information relevant to the progress of the event.
2. **Report to venues:** Unless play is cancelled all players must report to the allocated venues.

Auckland National 7s Interclub

3. **Postponements:** Any postponements, owing to weather conditions, will be on the Auckland Bowls Infoline 09 623 3551.

4. **Preparation of greens:**
 - a. Greens will be prepared and made available to players half an hour before the scheduled start time. It is essential that the Green Superintendent communicate with the Greens Convenor, Mike Galloway on mobile 021 608 727 prior to 7.00am on any scheduled day of play if their greens should be doubtful for the day. No club will cancel their greens play without consulting the Convenor. Green Superintendents are asked to make their calls promptly because the telephone line is extremely busy.
 - b. Mats, Jacks, Scoreboards, chalk and buckets of water or dusters will be set out.
 - c. The correct numbers of rinks are to be available, and if possible, the centre line of each rink should be chalked.

5. **Recorder:** A non-playing recorder **shall** be supplied by the host club. A penalty may be imposed by the Centre if this condition is not adhered to.

6. **The duties of a Recorder are:**
 - a. Ensuring that all information is **correct and complete** on the results sheet and the team sheets.
 - b. Allocating rinks of play according to the result sheet in use for that day and providing all score cards.
 - c. The recorder shall be the only person from the venue to contact the Convenors during the day with greens, reports or enquires of any nature whatsoever.
 - d. Please email info@aucklandbowls.co.nz the completed result sheet and team sheets by 9.00a.m. Monday.
 - e. Should a host club not appoint a recorder for the day, then the side manager of the host club side shall automatically become the recorder for the venue and shall complete all the above duties for the day.

7. **Side Manager:** Each side shall have a side manager, who may be a player in the side.

8. **The duties of a Side Manager are:**
 - a. To list the correct names of the members of their side on the team sheet **prior** to the start of play for the day.
 - b. (Post-Section only) To toss at the beginning of each round for all disciplines (Law 5.2).
 - c. To ensure that score cards are completed **in full** for each round as per Conditions of Play #12.
 - d. To ensure the team sheet and the result sheet are signed as a true and correct record before leaving the club at which the round(s) has/have been played. There is no right of appeal (i) once the result sheet has been signed (ii) if the manager/team leave the venue without signing the sheets.